



Volleyball Victoria Primary Schools Cup General Information & Rules 2017

The Volleyball Victoria Primary Schools Cup will be held in conjunction with School Sport Victoria's State Volleyball Finals. The event will include various divisions and age groups to cater to schools that are either new to the sport or have some experience with the sport (including through SSV, Sporting Schools, Spikezone, etc). The VVPSC will also provide additional playing opportunities for schools that have previously been eliminated from the SSV competition

The VVPSC is a great way to get students out of the classroom and into a fun, active, and social environment. Volleyball allows kids to play sport as part of a team, with all players actively involved in the game (everyone is included) and is a great way for kids to test their skills against other schools.

Where	State Volleyball Centre @ Dandenong Stadium, 270 Stud Rd, DANDENONG NORTH
When	Friday, 24 November (in conjunction with SSV State Finals)
Teams	Boys and Girls, Years 3-4 and Years 5-6
Cost	\$50 per team (ex GST)
Format	30 minute timed games, each team guaranteed a minimum of three (3) games
Medals	Gold and Silver medals will be awarded in each competition level

The 2017 Volleyball Victoria Primary Schools Cup will see competitions held for Years 3-4 and Years 5-6 in each gender. Each competition will include two divisions (Division 1 & Division 2) per age group, catering for teams of varying skill level and experience.

Boys & Girls Years 3-4 Years 5-6	Division 1	Appropriate for teams with some previous playing experience in volleyball and/or a stronger skill base. Minor rule modifications.
	Division 2	Appropriate for teams new to the sport with no or minimal playing experience, beginner level skill base. Modified rules and equipment.

DIVISION 1 BASIC RULES

1. The official dimensions for a volleyball court are 16m x 8m
2. The standard net height used for the VVPSC will be 2.14 metres
3. A team must have a minimum of five (5) players and a maximum of six (6) players on court at any one time to participate in a match
4. A team may have up to 10 players on a team (ie 6 players on court & 4 substitutes)
5. Substitutes may enter the court via rotation after every time the teams wins a serve.
6. Teams are expected to play in matching playing tops.
7. Coaching is permitted and players may be instructed throughout the game, each team is permitted one (1) 60 second time-out per half. Time-outs are not permitted within the last 5 minutes of a game.
8. Games will be timed at 30 minutes with teams to swap ends of the court at the completion of each set
9. The winning team will be determined by the total number of sets won. In the case of a tie, a count back on total points won will determine the winning team. If a tie still exists, then a deciding set will be played where the first team to win five (5) points with a two (2) point advantage, will be deemed the winning team.
10. Teams will be allocated a point for every rally that they win
11. Teams will win the right to serve by winning the previous rally
12. After three (3) successful serves, the team must rotate (clockwise) servers, however the team will retain the right to serve
13. A player, in receiving a serve, may not make an attacking shot from above the height of the net
14. Players may not touch the net. A net touch will result in a point to the opposition.
15. A player may not encroach upon the opposition's side of the court (under the net). Whilst the players body may cross the line, the player's feet must remain on their side of the playing court.
16. The ball must be hit cleanly and may not be thrown, caught, or scooped. Whilst the ball may legally touch any part of the body, kicking the ball is not permitted.
17. A player may not make two consecutive hits of the ball
18. Teams will have a maximum three (3) contacts of the ball in order to return the ball over the net. A block does not count as a contact.

DIVISION 2 MODIFIED RULES

1. The official dimensions for a volleyball court are 13m x 6.5m
2. The standard net height used for the VVPSC will be 2 metres
3. A team must have a minimum of four (4) players and a maximum of six (6) players on court at any one time to participate in a match
4. A team may have up to 10 players on a team (ie 6 players on court and 4 substitutes)
5. Substitutes may enter the court via rotation after every time the teams wins a serve.
6. Coaching is permitted and players may be instructed throughout the game however time-outs are not permitted
7. Teams are expected to play in matching playing tops.
8. Games will be timed at 30 minutes with teams to swap ends of the court at the halfway point (15 minutes) as directed by the referee
9. The winning team will be determined by the total number of points won. In the case of a tie, the game will continue and the first team to achieve a two (2) point advantage will be deemed the winner.
10. Teams will be allocated a point for every rally that they win
11. Teams will win the right to serve by winning the previous rally
12. Players may serve underarm and players are permitted to move inside the baseline if they are not strong enough to serve over the net, however one foot must be placed on the baseline during the serve. Overarm serves are permitted only from behind the baseline.
13. After three (3) successful serves, the team must rotate servers (clockwise), however the team will retain the right to serve
14. A player, in receiving a serve, may not make an attacking shot from above the height of the net
15. Players may not touch the net. A net touch will result in a point to the opposition.
16. A player may not encroach upon the opposition's side of the court (under the net). Whilst the players body may cross the line, the player's feet must remain on their side of the playing court.
17. The ball must be hit cleanly and may not be thrown, caught, or scooped. Whilst the ball may legally touch any part of the body, kicking the ball is not permitted.
18. A player may not make two consecutive hits of the ball
19. Teams will have a maximum three (3) contacts of the ball in order to return the ball over the net. A block does not count as a contact.