



Vic Open Mornington Championships 2017 Playing Rules – Junior Divisions

The aim of the day is to give junior teams the opportunity to play against a range of other teams and experience tournament play being responsible for duty, refereeing, scoring, lines etc. Where teams may not have members competent to carry out these roles they should have other juniors or adults to assist. Simplified score sheets will be used. The usual adult competition expectations may be relaxed slightly to accommodate developing teams.

1. UNIFORMS

1.1. All players in a team are encouraged to wear a numbered uniform of similar colour and design; The Libero must wear a uniform of a contrasting colour, either un-numbered or with a unique number for the team

1.2. We do not consider shorts and socks colour as part of the team uniform.

2. PLAYING TIMES

2.1. Round matches will be time limited. The time specified on the draw is the time that the match will start. The court will be available for 10 minutes prior to each match for on-court warm-up. Schedule starting and finishing times will be as per the draw.

2.2. The rostered teams may use any remaining allotted time for practice.

3. LATE STARTS

3.1. If one or both teams do not have at least five players ready to play on the court at the scheduled starting time, they will forfeit two points every minute they are late. After ten minutes the match will be forfeited at a score of two straight sets to the team that is present.

3.2. If neither team has five players present ten minutes after the scheduled starting time, the match will be abandoned.

4. MINIMUM NUMBER OF PLAYERS

4.1. Teams should have a minimum of six players, however a minimum number of five players will be allowed to start and play a match.

4.2. Teams playing with five players will automatically forfeit the serve and a point when the “blank” position rotates to the service position, otherwise no other penalty will be incurred. The “blank” will be recorded as position six in the starting line up on the scoresheet.

5. LIBERO

5.1. The libero may be nominated per set of each match and should wear a different colour top or bib.

6. DECIDING FACTOR IN A MATCH

6.1. Matches are decided by two out of three advantage sets. The first two sets are 25-point, the third set being a 15-point tiebreak set. Failing this, sets won are the deciding factor.

6.2. If a set is unfinished, then the set is awarded to the team leading by two or more points, providing the leading team has reached at least 11 points (or 8 in the third set), all points scored will count towards point percentage.

6.3. Ladder points shall be awarded at 2 points per win, 1 points per draw, 0 point per loss or forfeit.

6.4. Percentage will be calculated first on sets won against sets lost. If teams cannot be separated by this method, points won against points lost will be used to calculate percentage.

6.5. The ball is immediately dead as soon as the siren sounds and no more points will be awarded.

6.6. A maximum of one-minute optional rest time between sets and no rest time during the last **five** minutes of a time limit game.

6.7. No time outs or substitutions are permitted during the last **five** minutes.

7. DUTY OFFICIALS: - 1st Referee, 2nd Referee and Scorer.

7.1. Duty teams (as nominated on the draw) are to supply a minimum of 1st Referee, 2nd Referee, a Scorer and two lines people. They must be in attendance prior to the scheduled starting time of the rostered game.

7.2. When a duty team is short of the required number of officials at the **scheduled starting time** of a game, then a fine of one tournament ladder point may be imposed for each official missing, up to a total of three points. The offence must be written on the score sheet and signed by the two playing captains.